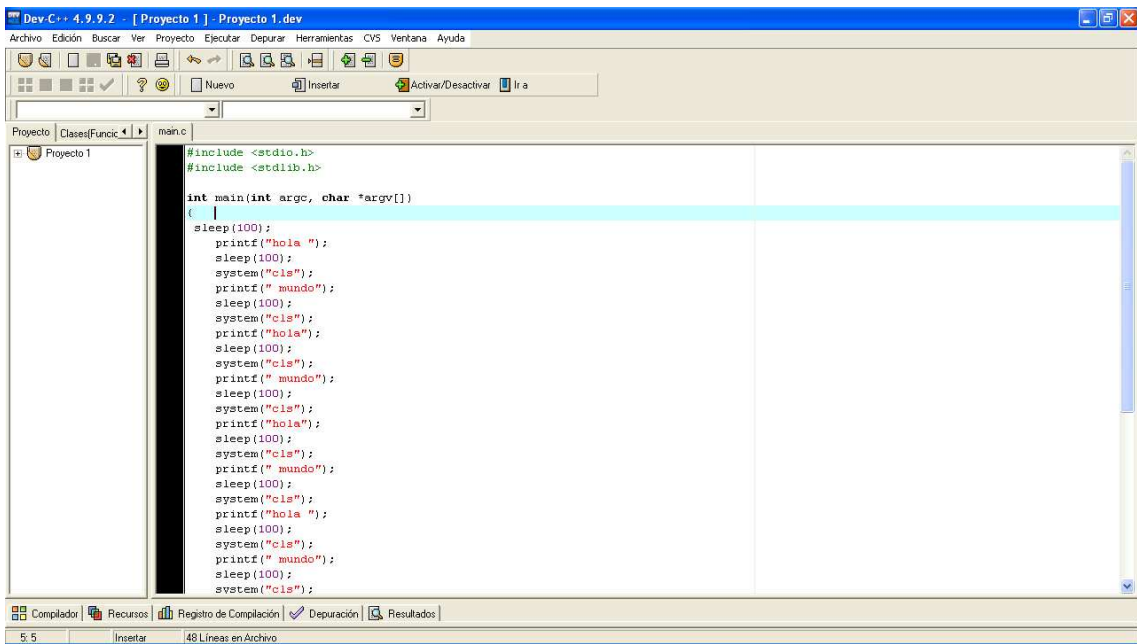
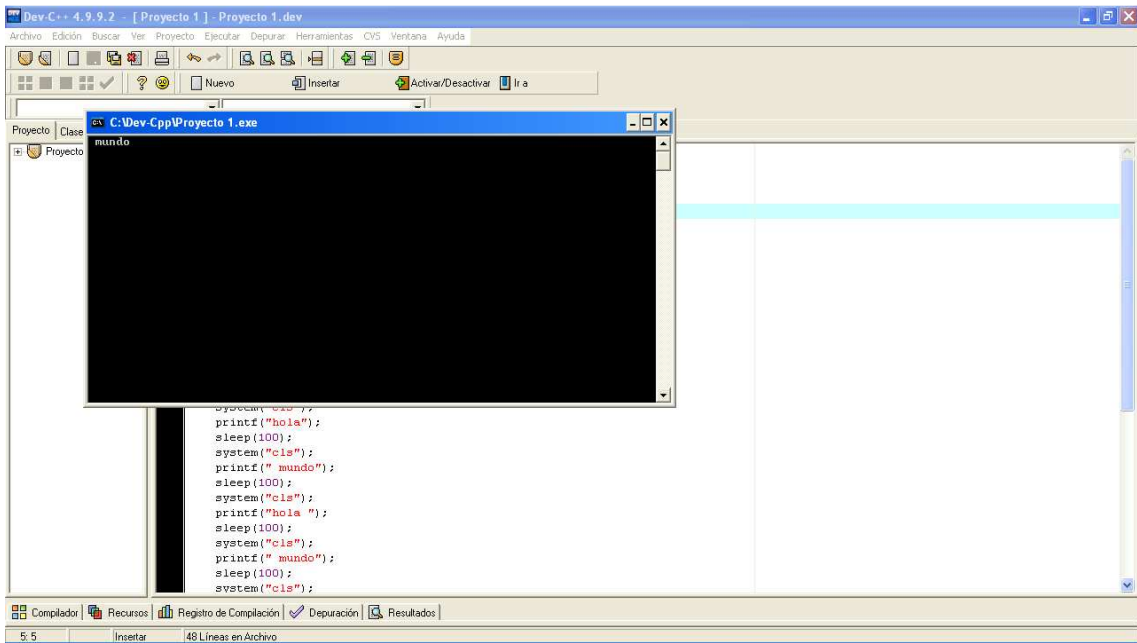


Realiza una animación con hola mundo



```
#include <stdio.h>
#include <stdlib.h>

int main(int argc, char *argv[])
{
    sleep(100);
    printf("hola ");
    sleep(100);
    system("cls");
    printf(" mundo");
    sleep(100);
    system("cls");
    printf("hola");
    sleep(100);
    system("cls");
    printf(" mundo");
    sleep(100);
    system("cls");
    printf("hola ");
    sleep(100);
    system("cls");
    printf(" mundo");
    sleep(100);
    system("cls");
    printf("hola ");
    sleep(100);
    system("cls");
    printf(" mundo");
    sleep(100);
    system("cls");
}
```



```
C:\Dev-Cpp\Proyecto 1.exe
mundo

system("cls");
printf("hola");
sleep(100);
system("cls");
printf(" mundo");
sleep(100);
system("cls");
printf("hola ");
sleep(100);
system("cls");
printf(" mundo");
sleep(100);
system("cls");
printf("hola ");
sleep(100);
system("cls");
printf(" mundo");
sleep(100);
system("cls");
```